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GAMIFICATION IN CLASS - challenges and rewards

**PARTNER ORGANISATIONS**

1.To facilitate the cooperation among European teachers in order to create a common guide for the inclusion of Gamification principles in class.
2. To create an inclusive, safe and fun learning environment, where children will feel happy to be together and learn while having fun.
3. The connection with parents will strengthen because of communication with them about the children's progress in school.
4. Collaboration among teachers.
5. to increase the visibility of schools

**LEARNERS**

1. To improve students' satisfaction with the school by at least 10%.
2. To improve the acquisition of skills and competences in Maths, Science, Languages at least 25%.
3. To improve their cultural awareness.
4. To reduce the number of students who fail to do their homework by at least 15%.
5. Engaging students through student-centred learning.

**IMPACT**

To increase learning motivation and improve learning results through Gamification.

**SYSTEMIC IMPACT**

1. Trust-based and common goal-oriented mutual relations between teachers from different schools, cooperation, taking the risks of changes, and collegial learning in managing them.
2. Creating an eclectic education program by being influenced by international education systems.
3.School satisfaction with teacher's work.
4. To increase the opportunity to learn by doing and by increasing the cooperation between institutions and organizations, motivated by a gamification project.

**PROJECT STAFF**

1. To improve the competence of teachers in including gamification principles in classes and integrating them in regular practice.
2. For the longer term, teachers will be more enthusiastic, seeing that their efforts are paid off, which will make them more motivated to develop alternative lesson ideas to improve pupils' engagement.
3. To improve innovative ICT methods/ abilities.
4. To encourage teachers to team work with peers in order to achieve projects which apply two or more subjects.
5. Ability of the teacher to adapt to the different levels of the students during teaching in accordance with their level and their culture.